

# This Kingdom Will Not Kill Me

## CAST OF CHARACTERS

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## THE MAIN CHARACTERS

**Maggie the Undying (Marigold Demarr)** - The protagonist, a woman transported to the world of Rellas. Known as "Maggie the Undying" due to her ability to resurrect after death. She is resourceful, intelligent, and fiercely determined to change the future of the kingdom. Maggie has perfect recall of books from her original world and can read most languages.

**Reynald Karis** - A blademaster and former knight kardar, one of the top swordsmen in Rellas. Reynald is haunted by the loss of his wife and the kidnapping of his son, Matheo, and is determined to rescue him.

**Kaiden** - A twelve-year-old boy rescued from Derog's basement. Kaiden is quiet, resourceful, and skilled at lockpicking, a talent inherited from his father, a

locksmith. Before his parents died from plague, his father apprenticed him to a tailor, who sold him to Derog.

**Clover** – a former lady’s maid, skilled in sewing, dyeing, and all things required to run a household. Clover is fiercely loyal and takes pride in her work. She is resourceful, brave, and determined.

**Matheo Karis** - Reynald’s kidnapped fifteen-year-old son.

## THE FAMILIES

### THE MAGNARS

**Gort Magnar** - A seasoned mercenary and former battle sergeant – kir - in the King’s Army. Gort is gruff, loyal, and deeply protective of his family. He is steady, experienced, and set in his ways.

**Shana Magnar** - Gort’s wife, also a veteran of the King’s Army and a former mercenary, Shana usually works as a cook and is renowned for her desserts. She carries both a mace and a crossbow, she is good with both, and she doesn’t put up with any nonsense.

**Will Magnar** – Gort and Shana’s eldest son, a twenty-one-year-old mercenary. He looks like a younger version of his father, and like Gort, he carries an axe. Will practically grew up in the Temple of the Hireling, which serves as the mercenary HQ in Kair Toren, and he is well-liked among the soldiers for hire. He often serves as the voice of reason.

**Lute Magnar** – Gort and Shana’s younger son, a nineteen-year-old mercenary. Lute carries a sword and likes animals. He is more impulsive than his brother but equally skilled and loyal. While Will is more likely to cool things down, Lute likes to stir them up.

## THE HREBAN GREAT FAMILY

**Colors:** Gold, Red, and Black.

**Crest:** A golden shield edged by a black chain with the black head of a monster in the center, fangs bared, dripping blood.

**Ulmar Hreban** - A wealthy and ruthless nobleman who seeks power through tyranny. Hreban sees people as tools and rules through intimidation and cruelty. His power is the Mirror Heart, which lets him glimpse people’s true emotions. His colors are Gold, Red, and Black. His Crest is Colors: Gold, scarlet, and black. His Crest is a golden shield edged by a black chain with the black head of a monster in the center.

## THE SAVARIC GREAT FAMILY

**Colors:** Purple, Black, Silver, and Green.

**Crest:** A purple shield edged by green with a hunting horn suspended from a crown.

**King Sauven Savaric** - The paranoid and vicious king of Rellas. Sauven is deeply distrustful and increasingly unhinged, relying on Colart Jenicor, the Sun Margrave, to steady his reign.

**Crown Prince Kiel** - Sauven's eldest son, arrogant and narcissistic. Kiel's favorite hobby is ruining the coalitions his father tries to build to secure his ascendance to the throne.

**Second Prince Inhan** – Sauven's younger son. Inhan realized early on that competing with Kiel would get him killed, so he performs the bare minimum of his duties, just enough to keep Sauven off his back. The rest of the time he patronizes arts and avoids his family.

**Princess Lavia** – the youngest of Sauven's children, Lavia is ten years old when Maggie arrives to Kair Toren.

**Ralinbor of the Wilds** – Sauven’s half-brother, who had tried to usurp Sauven’s throne two decades before Maggie’s arrival to Kair Toren. Sauven killed him during a battle.

**Aelis Savaric** – Ralinbor’s wife. After his rebellion was crushed, she was brought to Kair Toren, tried for treason by the Sun Margrave, and executed.

## THE EVERARD GREAT FAMILY

**Colors:** Green, Black, and Silver.

**Crest:** A sword on a field of green symbolizing Selvan mountains with black smoke winding around the blade.

**Ramond vi Everard (The Sleepless Duke)** - Lord of Selva, wielder of the Fatefire, and a deadly strategist. Everard rules over the northern region of Rellas. He is powerful, calculating, and ruthless.

**Lorest vi Everard** – Ramond’s father, deceased.

**Katorna vi Everard** – Ramond’s aunt.

## THE YOLENTA GREAT FAMILY

**Colors:** Copper, Cobalt, and Gray.

**Crest:** A copper warhammer on a field of dark cobalt blue striking a gray anvil.

**Dreantia Yolenta** – The matriarch of the Yolenta Family, who rules with an iron fist. The Yolentas are the Keepers of Iron. They work the iron mines of Rellas and their smithing skills are second to none. Dreantia has the power of Gold Glean, which allows her to find rare minerals.

**Diodor Yolenta** – Dreantia’s older brother, a genius smith who has no interest in running the family and cares only about ore and metal.

**Indora Yolenta** – Diodor’s daughter and Dreantia’s ambitious niece, smart, scheming, and vindictive. She wants to push her aunt out of the picture and assume the leadership of the Yolentas’ trade empire.

## THE ARVEL GREAT FAMILY

**Colors:** White, Azure, and Gold.

**Crest:** A golden bow drawn on a field of azure, with a white dome around it.

**Doran Arvel** - Commander of the Defender Knights, Doran is renowned for his martial skills and his power of Enduring Flame. Doran commands the third largest army in Rellias, after the King and the Sleepless Duke, and is seen as a paragon of knighthood.

## THE BORS GREAT FAMILY

**Colors:** Red, Grey, and White

**Crest:** A grey gauntlet clenched into a fist on a field of blood red.

**Wynand Bors** - Commander of the Conqueror Knights, known for his Rageglow magic. Wynand is a superb warrior, but he has a temper, and it often gets the better of him. He is devoted to his wife.

**Ilandra Bors** – one of the most dangerous knights in the kingdom, Ilandra is married to Wynand. Unlike her sometimes impulsive husband, Ilandra is calculating, shrewd, and strategic.

**Verold Bors** – Wynand's uncle and the former Lord Commander of the Conqueror Order.

## THE DEMARRS

**Colors:** Rust, cream, and blue.

**Crest:** A rust dagger on a field of cream with three moons above it.

**Izarn Demarr** – the Head of the Demarr Family, Margrave Demarr commands the Trihorn Army, which shields the north-eastern border of Rellas from invasions by the Crimson Empire.

**Solentine Dagarra** – bastard son of Izarn and the head of the Shears, a secretive and deadly organization. Solentine is fiercely loyal to his family and a master of subtlety and manipulation.

**Griele Demarr** – Izarn's sister and Solentine's aunt, dangerous and calculating.

**Brune Demarr** – Griele's husband and commander of Highspire Army, which holds the Highspire Hold under the general command of Izarn Demarr. An outstanding knight, Brune married into the family.

**Rumian Demarr** - Brune and Griele's only child, a skilled swordsman and the fastest blade in Rellas.

## THE BERENGURS

**Colors:** Pale Green, White, and Blue.

**Crest:** A white tower on a field of green with a vine bearing blue flowers winding around it.

**Levian Berengur** – Earl of Berengur, a member of the Defender Order and an ally of Doran Arvel. A calm, stalwart knight, Berengur is searching for his brother.

**Peregrin Berengur** – Levian's missing brother.

## THE DAREELS

**Rogh Dareel** – the *tair*, clan-lord of Harzi, one of the most powerful clans in the country of Okula.

**Asali Dareel** – Rogh's wife.

**Digi Dareel** - The young heir of Clan Harzi, Rogh and Asali's oldest daughter, a shrewd and capable leader. She acts as an orsi, the tair's representative in Kair Toren.

**Tarak Dareel** – Digi's cousin.

**Mrest Eser** – a former general and the best warrior of the Harzi Clan who accompanied Digi on her mission to Rellas.

## THE MERCENARIES

**Filderon** – A mercenary broker.

**Hedena** – Filderon's niece.

**Drugh of the Dargans** – Hedena's husband and Filderon's protégé, Drugh commands an elite mercenary company of the Dargans.

**Tillmar** – a mercenary who is down on his luck.

## OTHERS

**Colart Jenicor (The Sun Margrave)** - Colart is the attorney general of Rellas and a cornerstone of Sauven's reign. He is stern and dedicated to justice.

**Damaes** – The archmage of the Mage Tower in Kair Toren and likely the most powerful mage in the kingdom.

**Darotha** – a resourceful woman who operates in the criminal circles of the west side of the city. She managed to survive to middle age, and she is cunning and holds a grudge.

**Derog Olgren** – a slavemonger.

**Eliarde of the Silver Eagles** - A renowned knight and Arvel's second cousin.

**Erodel** – a dapchel, Erodel works as a ranowen, a bodyguard and escort in a strictly non-sexual sense. Erodel is highly skilled in combat and etiquette.

**Isadau (Flame-bloom)** - A powerful mage and former beauty of the Mage Tower.

**Galiene of Sosna** - the proprietress of the Garden of Soft Blossoms. Hade's successor.

**Hade** – the former owner of the Garden, who took in Galiene after Galien's family perished.

**Lasa Olgren** – Derog's bookkeeper.

**Man from the Garden** – a mysterious figure who keeps running into Maggie at odd times.